|  |  |
| --- | --- |
| Pineville, NC Logo |  |
| **Town Council Regular Meeting** |
| **Pineville Hut Meeting Facility** |
| **Tuesday, FEBRUARY 9, 2021 AT** **6:30 PM** |
|  |
| **Agenda** | |

**CALL TO ORDER**

**Pledge Allegiance to the Flag** (LG)

**Moment of Silence**

**ADOPTION OF AGENDA**

**APPROVAL OF THE MINUTES**

**3.** **Approval of the minutes from the January 12, 2021 Regular Session Minutes, the January 25, 2021 Work Session and Closed Session Minutes.**

**CONSENT AGENDA**

**4.** **Revenue and Finance Reports as of 01/31/21**

**PUBLIC COMMENT**

**PUBLIC HEARING**

**7.** **Public Hearing for a PSA for Old Police Lot and Other Parcel Options** *(Ryan Spitzer)* -Public Hearing to present a Purchase/Sale Agreement with US Developments. ***(INFORMATIONAL).***

**OLD BUSINESS**

**8. Board Appointments:***(Barbara Monticello)* Complete board appointments from last meeting including Planning   
 Board, Board of Adjustment and Arts and Science Council. ***(ACTION ITEM)***.

**NEW BUSINESS**

**9.** **Council Vote on PSA with US Developments** *(Ryan Spitzer).* Once the Public Hearing has ended, Council will need to vote on this item. ***(ACTION ITEM)***

**10.** **Adoption of Mobility Plan** *(Travis Morgan)* – Kimley-Horn to do a short presentation to the public after which Council will need to vote on adopting the plan ***(ACTION ITEM).***

**11.** **Organization Structure/K-9 Officer of Police Department** *(Chief Hudgins)* – Chief Hudgins will present his plan for proposed organizational structure of the Pineville Police Department ***(INFORMATIONAL).***

**STAFF UPDATE**

**13.** **Managers Report/Staff Reports**

**14.** **Calendar of Events for February/March 2021**

**CLOSED SESSION - None**

**ADJOURN**

If you require any type of reasonable accommodation as a result of physical, sensory, or mental disability in order to participate in this meeting, please contact Barbara Monticello, Clerk of Council, at 704-889-2291 or bmonticello@pinevillenc.gov. Three days’ notice is required.